

King of the Court Pickleball League  
Beginning Saturday, April 15 - Registration opens on March 13!

**Game Rules**

- Games are self-officiated. All games will be played according to the International Federation of Pickleball (IFP) rulebook.

**Registration and League Format**

- Registration opens on Monday, March 13 and can be completed online via Papillion Landing's registration portal or in-person at the Papillion Landing front desk.
- The registration cost is \$25 for members for \$50 for non-members. This must be paid in full at the time of registration.
- Once full, a wait-list will be started at no-cost and the participant will be contacted if the league has an opening.
- The format of this league is individual based, not team based, so every registration is for one individual.
- There is a recreational league (3.0 and below) and a competitive league (3.5 and above). Players can only play in one league each season and the player's skill level is self-rated.

**Equipment, Setup and League Coordination**

- Papillion Landing staff will provide nets and balls for play.
- Paddles are available at the front desk if desired.
- The courts will be swept and the nets set up prior to league play.
- The Recreation Coordinator will assign players to the correct courts each week and will facilitate the league from beginning to end.
- Standings will be updated weekly and available on the Team Sideline website.

**Format**

- Starting time: the competitive league begins at 8:00am and the recreational league begins at 10:00am. Players are allowed to arrive and begin warming up at 7:45am. The recreational league players will be allowed warm-up time at the conclusion of the competitive league's games.
- Court Assignments: on week 1, the Recreation Coordinator will randomly assign four participants to each of the four available courts. Players will compete over that first hour and will then be moved to a different court based on results. For future weeks, court assignments are dictated by results from the previous week.
- Games: Once assigned to a court, three games will be played to 11, win by 2. Three games are played to allow each individual at that court to team up with each of the three other players. Scores are recorded on the individual score sheets at each court. At the end of all three games, those score sheets are brought to the Recreation Coordinator who will then assign the players their new courts.

**League Champion**

- The League Champion is determined by the results over the course of six weeks. That determination is as follows:

- Number of wins - the participant with the most overall wins will be the champion. If there are two participants with the same number of overall wins, the following tie-breaker will be used:
  - Number of total points. If this is also tied, then the head-to-head point differential of these participants from all games will be calculated for the overall winner.

### **Substitutions**

- If a player is not able to be present for one of the upcoming games, the process for filling that void is as follows:
  - The player finds a substitute, member or otherwise, of equal skill and communicates to the Recreation Coordinator via e-mail who should be expected that day.
  - If the player cannot find a substitute, the player will reach out to the Recreation Coordinator, who will supply a substitute based on the waiting list created for this league
  - If a player sustains an injury during play and cannot continue, the remaining games for that player on that day would be scored 11-0, unless there is a willing substitute available on-site of equal skill.